

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant: Mark R. Williams Art Unit: 2177

Serial No.: 09/652,387 Examiner: Debbie M. Le

Filed : August 31, 2000

Title : METHODS AND APPARATUSES FOR MEDIA FILE DELIVERY

Commissioner for Patents P.O. Box 1450 Alexandria, VA 22313-1450

REPLY

Dear Patent Examiner:

I am writing you as inventor and filer of the above named patent application. I filed this application as a private individual. As I have now exhausted all my funds for patent attorneys to assist with this correspondence, I will try my best to respond on my own. I hope you will bear with me if I make format mistakes in this and future responses.

After again reviewing all the correspondence on this application, I believe there are just two points of misunderstanding that I can readily clear up. Rather than cite those here out of context, please allow me to quickly run through the invention first.

- I. This invention was conceived to cover a very specific application for portable music players. Here is a brief overview of the use of the invention.
 - The player unit is connected to a PC through typical means a USB cable, for example to download compressed music files (such as MP3 files). The invention does not involve encrypting or protecting the music files in any way.
 - During installation of the transfer software on a PC, the identifier # of the player unit is transferred to the PC and stored in some non-volatile way (on the hard disk for example).
 - During any subsequent music download, this identifier is attached to each downloaded music file to associate it only with that particular player unit. Note that the identifier is not related to the *content* of the music file there are already industry-standard identifiers for MP3 files, for example, and there is no claim to inventing these.

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- The invention does nothing to prevent the music download, or to assure a "secure" transfer. However, during the music file transfer it additionally downloads to the player unit a file containing advertising messages, and uploads from the player unit a record of previous listening activity.
- After this download/upload activity, the player unit is disconnected from the network and has no further requirement for connection until the user wishes to download new audio files.
- When the user plays the music from the player unit, the invention does three things:
 - It checks the identifier that was appended to the music file to determine whether it
 matches that of the player unit. If not, the music file may have come from another
 source. For example, the music file could have been downloaded from someone
 else's PC.
 - 2. If the music file didn't come from the player unit owner's PC, the player unit plays one of the brief (~3 sec long) advertising messages from the previously downloaded file just prior to playing the song.
 - 3. If the commercial message is played, the player unit takes note of the advertising message number, associates this with the industry-standard identifier that came with the downloaded music selection itself, and stores both in memory as a record of listening activity.
- Note that the player unit cannot prevent the audio file from playing back, regardless of whether an advertising message was played along with it.
- The next time the player unit is attached to the PC for music downloads, the abovementioned record of previous listening activity is uploaded.
- Once uploaded to the PC, the listening activity information is sooner or later transferred back via network connection to a service that charges the advertiser for the commercial

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played, and pays the recording artist or company for the music heard. The user is unaware of and uninvolved in this activity. Moreover, the transfer of this information back to the service happens independently of the music download (probably in the background at a later time).

Unlike what is claimed in other patents, the user is **never** prevented from listening to music (even a pirated copy) and never signs up for any type of billing service or is in any way responsible for paying money for listening to the music.

II. Regarding the Berry patent as a basis for rejecting my claims:

One of the points of misunderstandings I mentioned earlier has to do with "commercial messages." I am not talking about "commercial" as in "related to commerce" – I'm talking about advertisements – like ads on the radio. I believe that when re-read in this context, my claims are quite dissimilar to those of Berry.

In addition, Berry teaches about manipulating "identifiers". But as made quite clear even in the Berry abstract, the patent offers:

"A method and system in a multimedia computer system for automatically retrieving and presenting data <u>associated with</u> an audio recording..."

The "identifiers" of my invention are **not** associated with the audio recording content. They serve only to indicate the ownership of the file, and have nothing to do with the file contents.

III. Regarding the Simmons patent as a basis for rejecting my claims:

This is the other point of misunderstanding. My invention never attempts to prevent audio playback, nor does it provide a means of charging the user a fee for the content.

- Simmons sections [0022] and [0040] talk about using an identifier for the purposes of "the requested file being uniquely dynamically encrypted such that it can only be played back on the requesting player/receiver...". The purpose of the identifier on my invention Applicant: Mark R. Williams Serial No.: 09/652,387 Filed: August 31, 2000

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is to determine whether an advertising message should be played, **not** to prevent playback of the content. This was not foreseen by Simmons.

- Simmons sections [0045] and [0049] focus on "encryption" of the media file to prevent the content from being played unless all conditions are met. My invention does **not** encrypt content files, since it does not want to prevent them from being played. The word "encryption" does not appear anywhere in my claims, because there is never any attempt made to secure the music.
- Simmons section [0050] focuses on the electronic transaction control mechanism designed to ensure that users pay for content. It uses an electronic serial number as part of this process. My invention does not require the user to pay for content. It uses the electronic serial number of the player unit for an entirely different purpose to determine whether both the audio file and the player unit belong to the same user (the advertising messages are played if the numbers don't match).

For Simmons to have foreseen my invention, it would have to allow download <u>and</u> unrestricted playback, of <u>any</u> content from <u>any</u> source, at <u>no cost</u> to the user. This is exactly the opposite of what Simmons intends.

In summary:

- Berry teaches how to retrieve additional information related to the audio file content.
- Simmons teaches how to determine whether the file content is allowed to be played back so as to ensure that the consumer pays for content.
- My patent teaches a way to let a content producer and an advertiser know that that advertiser's message has been played in conjunction with that producer's content, allowing the advertiser to compensate the content producer as appropriate.

My invention is using basic computer and networking concepts for an entirely different purpose than either Simmons or Berry.